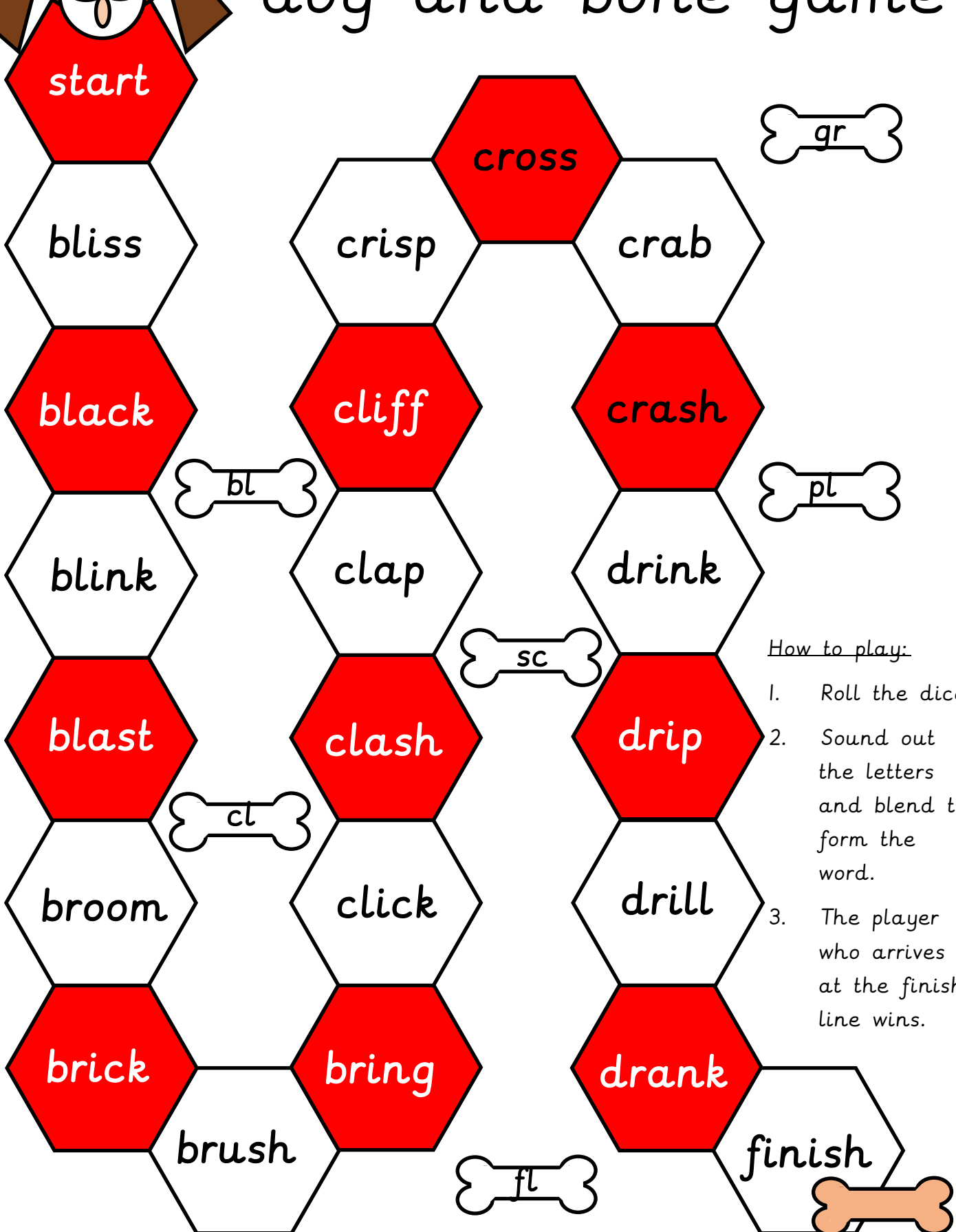
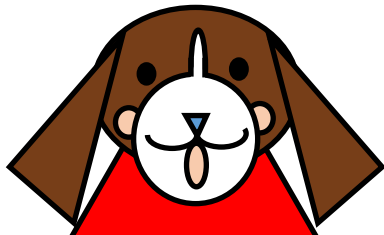


# phase 4

## dog and bone game

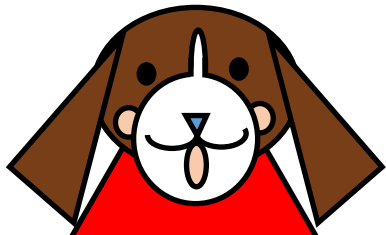


### How to play:

1. Roll the dice
2. Sound out the letters and blend to form the word.
3. The player who arrives at the finish line wins.

# phase 4

## dog and bone game



**start**

flag

flat

flash

flip

from

french

freeze

grip

glint

gloss

glum

glad

frog

grass

green

grab

plum

plug

plod

plus

**finish**

bl

cl

fl

gr

pl

sc

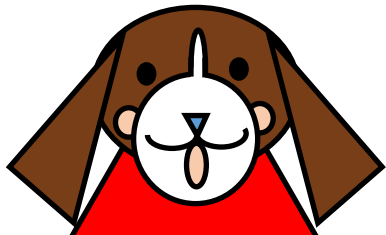
bone

### How to play:

1. Roll the dice
2. Sound out the letters and blend to form the word.
3. The player who arrives at the finish line wins.

# phase 4

## dog and bone game



start

print

press

pram

prick

scarf

scab

scoop

skip

screen

scratch

screech

scrub

scan

skill

skin

skull

slug

slop

slip

sleep

finish

gr

bl

pl

sc

cl

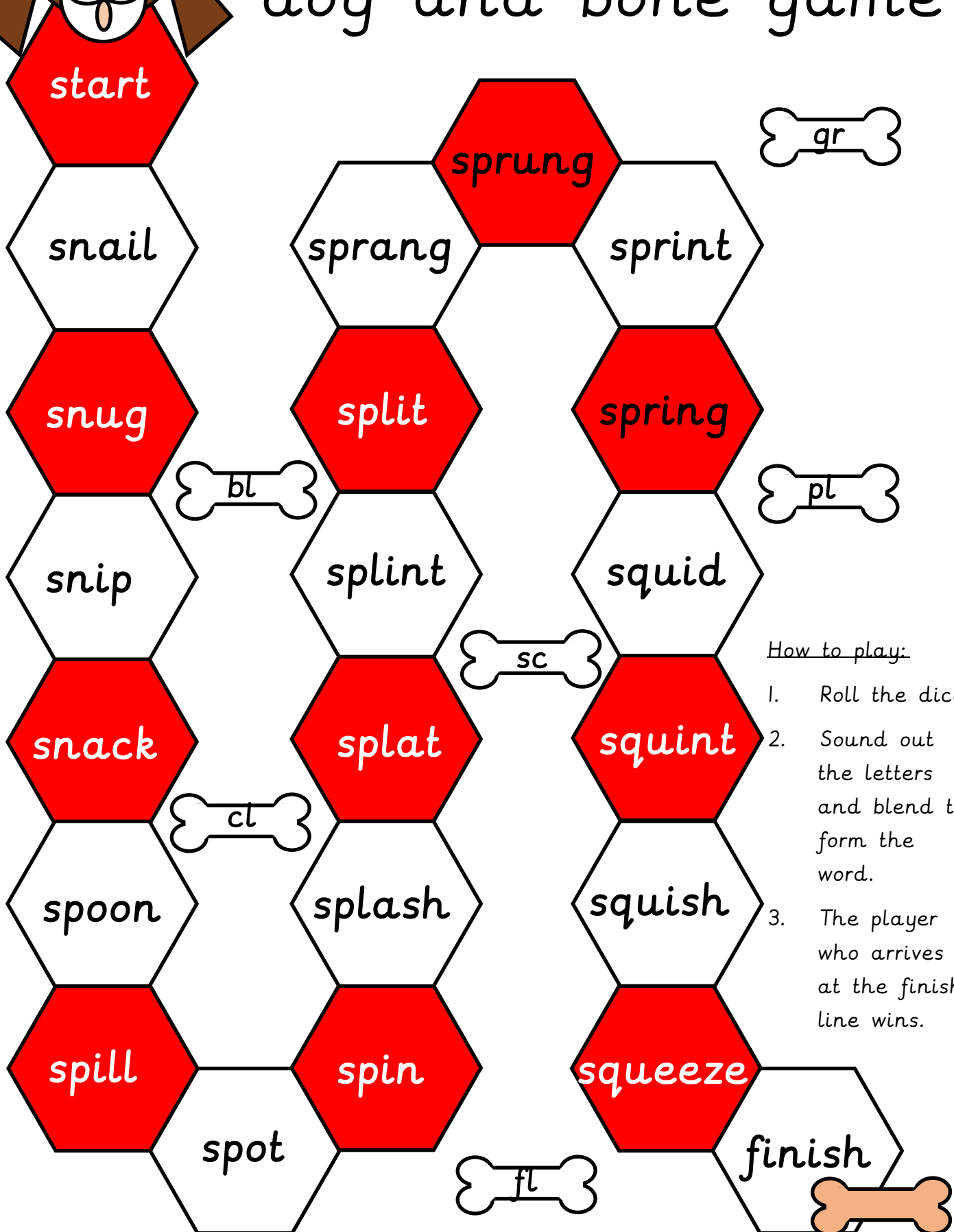
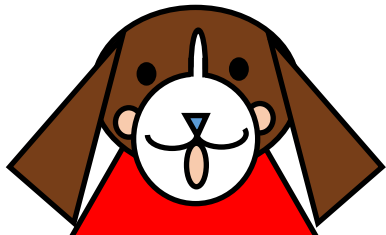
fl

### How to play:

1. Roll the dice
2. Sound out the letters and blend to form the word.
3. The player who arrives at the finish line wins.

# phase 4

## dog and bone game

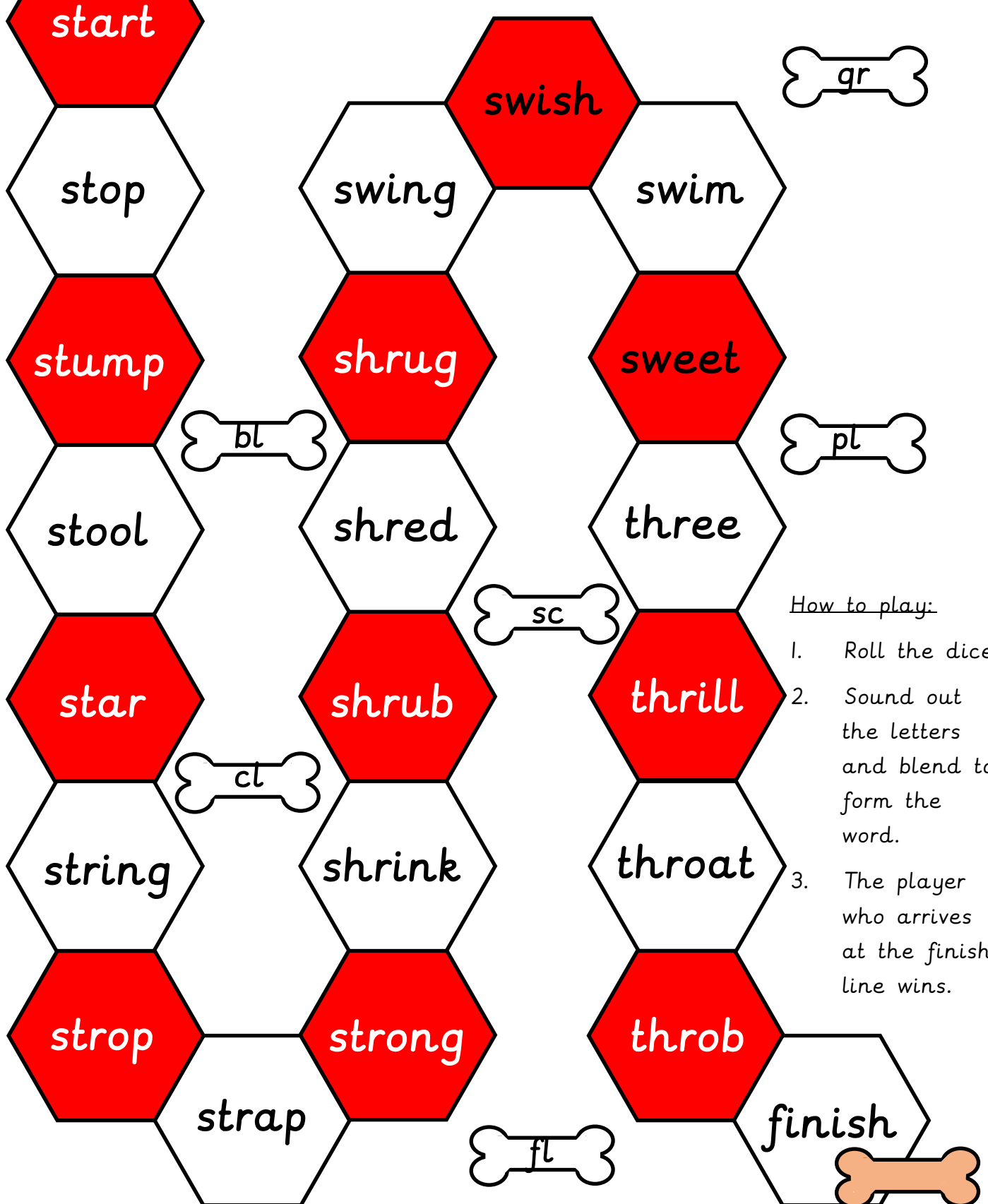
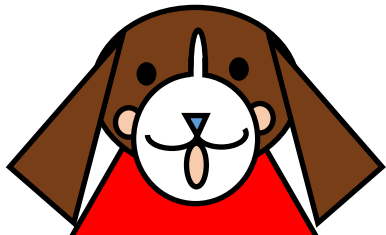


### How to play:

1. Roll the dice
2. Sound out the letters and blend to form the word.
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# phase 4

## dog and bone game

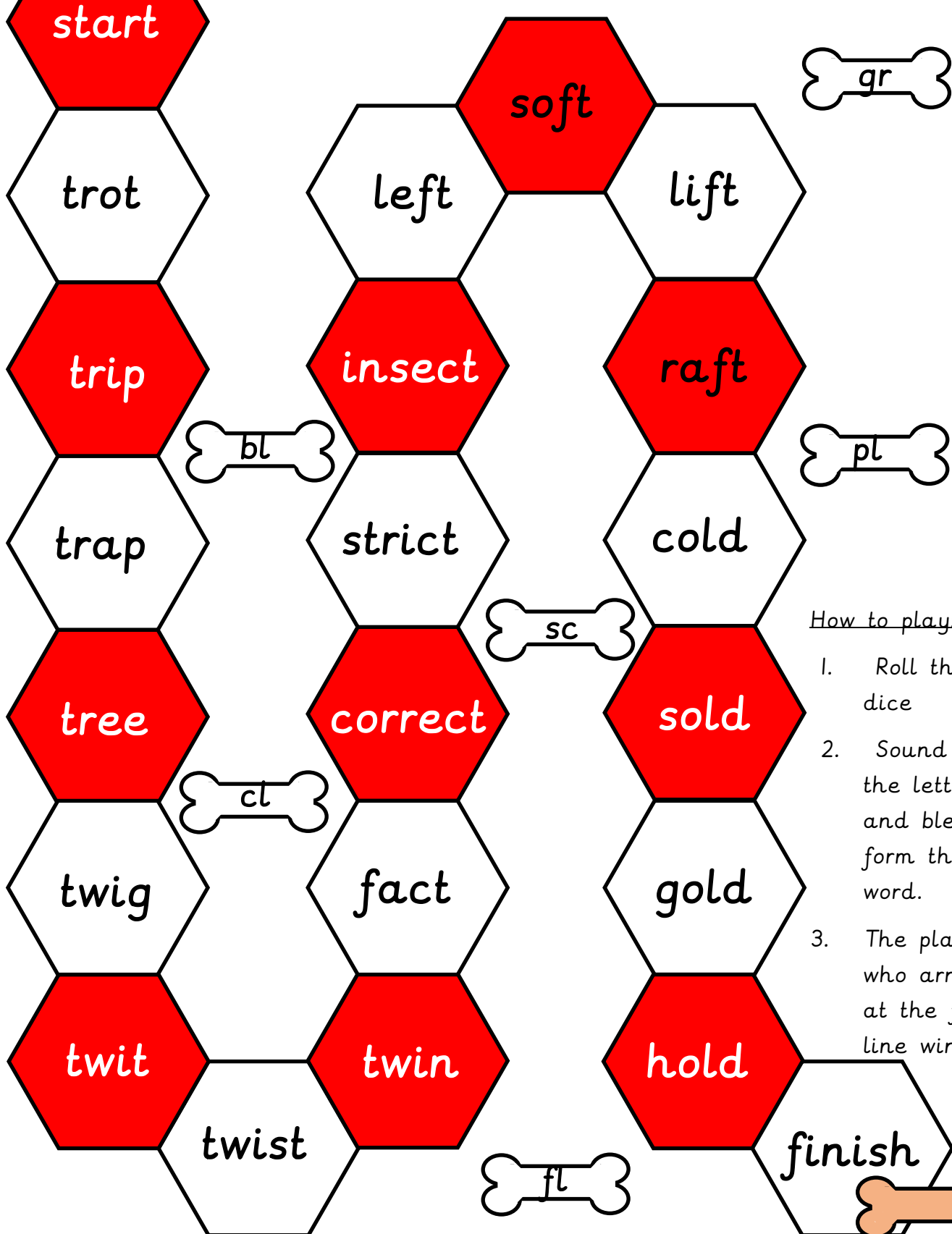
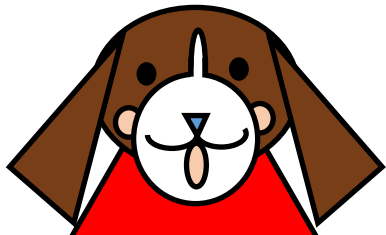


### How to play:

1. Roll the dice
2. Sound out the letters and blend to form the word.
3. The player who arrives at the finish line wins.

# phase 4

## dog and bone game



### How to play:

1. Roll the dice
2. Sound out the letters and blend to form the word.
3. The player who arrives at the finish line wins.

# phase 4

## dog and bone game



start

milk

sulk

bulk

silk

tent

vent

went

and

bench

french

munch

lunch

bent

wind

bend

sand

wink

thank

sink

think

gr

bl

pl

sc

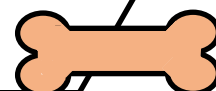
cl

fl

### How to play:

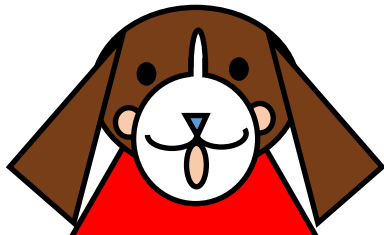
1. Roll the dice
2. Sound out the letters and blend to form the word.
3. The player who arrives at the finish line wins.

finish



# phase 4

## dog and bone game



start

tilt

felt

belt

gasp

gulp

bolt

clasp

yelp

wealth

crisp

pulp

stealth

mist

help

health

best

dust

must

filth

finish

gr

bl

pl

sc

cl

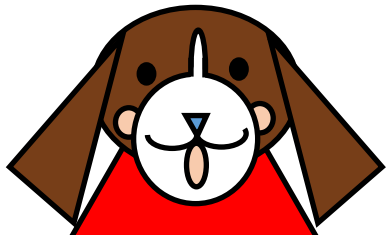
fl

### How to play:

1. Roll the dice
2. Sound out the letters and blend to form the word.
3. The player who arrives at the finish line wins.

# phase 4

## dog and bone game



start

next

text

kept

slept

tempt

swept

dust

belt

gulp

yelp

pulp

help

must

tilt

felt

bolt

wealth

stealth

health

filth

finish

gr

bl

pl

sc

cl

fl

### How to play:

1. Roll the dice
2. Sound out the letters and blend to form the word.
3. The player who arrives at the finish line wins.